

# ALE Components and 10 Principles

## **A**ctive Pedagogy:

Faculty create educational experiences to engage students in instructional activities, demonstrating higher order thinking and mastery of performance skills.

**Principle 1:** Make intentional design choices to use technology, digital resources, and space to deepen student learning.

**Principle 2:** Work quickly to develop and implement learner-centered pedagogical methods based on research, and enhanced by cutting-edge technology and digital resources.

**Principle 3:** Offer new opportunities for students and faculty to think differently about, and engage actively in, solving real-world, community-based problems.

**Principle 4:** Develop and use new delivery modes (including experiential learning) to facilitate learning.

**Principle 5:** Conduct on-going assessment based on outcomes and program review.

## **L**earning Innovations:

Faculty immerse students in the learning process using formative assessment and reflection to achieve intellectual risk taking and refinement of ideas.

**Principle 6:** Support classroom innovation and intellectual risk-taking among faculty and students.

**Principle 7:** Sustain a continuous improvement cycle regarding student learning and faculty development.

## **E**ngaging Environments:

Faculty and students utilize physical and intellectual spaces to facilitate diverse forms of teaching and learning.

**Principle 8:** Actively build and use alternative learning spaces across campus and in the community to support active learning pedagogy and student-faculty engagement.

**Principle 9:** Create and sustain a learning environment that embraces and celebrates diverse/inclusive perspectives in all fields.

**Principle 10:** Create and sustain a learning environment that supports the evolving use of learning strategies in all fields.