

Student Name: \_\_\_\_\_

I.D.#: \_\_\_\_\_

Date Admitted: \_\_\_\_\_

**GENERAL EDUCATION: 42 CREDITS**

	C	T	M
<b>Skills / Processes for Literacy</b>	<b>12 Credits</b>		
<b>INTD 101</b> University Seminar	3		
<b>ENGL 101</b> Writing I: The Writing Process	3		
<b>ENGL 104</b> Writing II: Research & Argumentative Essays	3		
<b>MATH 115</b> Contemporary Mathematics or higher	3		
<b>Humanities</b>	<b>9 Credits</b>		
English / Language Elective ( <b>ENGL 118</b> or <b>ENGL 207</b> recommended)	3		
Philosophy	3		
Humanities Elective: ENGL, Foreign Language, FPAR, HUM, PHIL, REL	3		
<b>Social Sciences</b>	<b>9 Credits</b>		
Psychology	3		
History or Government Elective	3		
Social Science Elective: ECON, GEOG, HIST, PSCI, PSYC, SOC	3		
<b>Science / Quantitative Reasoning</b>	<b>6 Credits</b>		
Science Elective: BIOL, CHEM, ENV, PHYS, SCI ( <b>SCI 337</b> recommended)	3		
Math or Science Elective	3		
<b>Liberal Arts Electives from the C.A.S. except courses within the major</b>	<b>6 Credits</b>		
Liberal Arts Elective 1	3		
Liberal Arts Elective 2	3		

C = Required Credits, T = Transfer Credits Earned, M = Maryville Credits Earned

Bascom Honors students should use the general education guidelines specific to the Bascom Honors program.

**UNOFFICIAL GRADUATION CHECK**

- Total Credit Hours = 132  
 90 credits, ½ of the major at Maryville  
 Last 30 Credits at Maryville  
 60 credits from a 4 year institution

**MAJOR REQUIREMENTS: 90 CREDITS**

	C	T	M
<b>Design &amp; Visual Art Core</b>	<b>27 Credits</b>		
<b>ADSA 100</b> Design I	3		
<b>ADSA 101</b> Drawing I	3		
<b>ADSA 150</b> Design II	3		
<b>ADSA 151</b> Drawing II	3		
<b>ADGD/ADID 265</b> Intro to Digital Media	3		
Studio Elective 1: any DVA studio ( <b>ADIN 410</b> recommended)	3		
Studio Elective 2: any DVA studio	3		
<b>ADAH 100</b> World Arts and Ideas I	3		
<b>ADAH 150</b> World Arts and Ideas II	3		
<b>Interactive Design BFA, Game Concentration</b>	<b>63 Credits</b>		
<b>ADSA 317</b> Science & Art of Digital Photography	3		
<b>ADGD 260</b> Intro to Visual Thinking	3		
<b>ADGD 275</b> Digital Illustration	3		
<b>ADGD 290</b> Symbol & Image	3		
<b>ADGD 310</b> Web Design I	3		
<b>ADGD 361</b> Typography I	3		
<b>ADIN 300</b> Principles of Game Design	3		
<b>ADIN 380</b> Intro to Motion Graphics	3		
<b>ADIN 440</b> Motion Graphics	3		
<b>ADIN 415</b> Interactive Applications	3		
<b>ADIN 320</b> Scripting for Games and Apps	3		
<b>ADIN 310</b> Digital Film Making	3		
<b>ADIN 430</b> Applications in Game Design	3		
<b>ADIN 461</b> Interactive Design Capstone	6		
<b>ADIN 498</b> Senior Seminar	3		
<b>ADIN 499</b> Internship	3		
<b>ADIN 494</b> Senior Show Experience	0		
<b>ADAH 335</b> Graphic Design History II	3		
<b>ADAH 328</b> History of Game Design	3		
<b>ADAH</b> Art History Elective	3		
Business Elective: Program Director approval	3		

**YEAR 1 SEMESTER 1**

<b>ADSA 100</b> Design I		3
<b>ADSA 101</b> Drawing I		3
<b>ADAH 100</b> World Arts and Ideas I		3
<b>INTD 101</b> University Seminar		3
<b>ENGL 101</b> Writing I: The Writing Process		3
<b>MATH 115</b> Contemporary Math (or higher)		3

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**YEAR 2 SEMESTER 1**

<b>ADGD 260</b> Intro to Visual Thinking		3
<b>ADGD 275</b> Digital Illustration		3
<b>ADSA 317</b> Science & Art: Digital Photo		3
English/Language Elective ( <i>ENGL 118</i> or <i>ENGL 207</i> recommended)		3
Science Elective ( <i>SCI 337</i> recommended)		3
Psychology		3

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**YEAR 3 SEMESTER 1**

<b>ADIN 300</b> Principles of Game Design		3
<b>ADIN 380</b> Intro to Motion Graphics		3
Studio Elective 1: any DVA studio ( <i>ADIN 410</i> recommended)		3
<b>ADAH 328</b> History of Game Design		3
Philosophy		3

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**YEAR 4 SEMESTER 1**

<b>ADIN 461</b> Interactive Design Capstone		6
<b>ADIN 310</b> Digital Film Making		3
Business Elective: Program Director approval		3
Liberal Arts Elective 2		3

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**YEAR 1 SEMESTER 2**

<b>ADSA 150</b> Design II		3
<b>ADSA 151</b> Drawing II		3
<b>ADAH 150</b> World Arts and Ideas II		3
<b>ADGD/ADID 265</b> Intro to Digital Media		3
<b>ENGL 104</b> Writing II: Research & Argumentative Essays		3
History or Government Elective		3

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**YEAR 2 SEMESTER 2**

<b>ADGD 290</b> Symbol & Image		3
<b>ADGD 310</b> Web Design I		3
<b>ADGD 361</b> Typography I		3
<b>ADAH</b> Art History Elective		3
Social Science Elective		3
Fine Arts Elective		3

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**YEAR 3 SEMESTER 2**

<b>ADIN 440</b> Motion Graphics		3
<b>ADIN 415</b> Interactive Applications		3
<b>ADIN 320</b> Scripting for Games and Apps		3
Liberal Arts Elective 1		3
<b>ADAH 335</b> Graphic Design History II		3

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**YEAR 4 SEMESTER 2**

<b>ADIN 430</b> Applications in Game Design		3
Studio Elective 2: any DVA studio		3
<b>ADIN 499</b> Internship		3
<b>ADIN 498</b> Senior Seminar		3
Science or Math Elective		3
<b>ADIN 494</b> Senior Show Experience		0

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